

OAKWOOD INDOOR SOCCER LEAGUE  
COED WEDNESDAY DIVISION SESSION VI 2009-2010

REVISED 8/30

ALL TEAMS 9 MATCHES  
DOUBLEHEADERS BOLDED

DATES	7PM#2	730PM#2	8PM#2	830PM#1	9PM#2	BYE
7-Jul	WINGNUTS 4 BAD KARMA 7	O'COUGARVILLE 6 TROPICS 6	BEERS UTD 6 DEJA VUE 5	COBRA COMMANDER 10 MJ EMONDS 7	NO RESPONSE 6 GREEN MONKEYS 7	CHIMERAS
14-Jul	7PM#2 TROPICS 7 WINGNUTS 4	730PM#2 DEJA VUE 8 O'COUGARVILLE 9	8PM#2 MJ EMONDS 8 BEERS UTD 4	830PM#1 BAD KARMA 7 CHIMERAS 1	9PM#2 GREEN MONKEYS 4 COBRA COMMANDER 11	
21-Jul	7PM#2 GREEN MONKEYS 6 MJ EMONDS 8	730PM#2 BEERS UTD 3 BAD KARMA 6	8PM#2 NO RESPONSE 5 DEJA VUE 9	830PM#1 COBRA COMMANDER 9 TROPICS 6	9PM#2 O'COUGARVILLE 6 CHIMERAS 2	
28-Jul	7PM#2 BAD KARMA 7 O'COUGARVILLE 5	7PM#1 WINGNUTS 4 GREEN MONKEYS 7	8PM#2 TROPICS 7 BEERS UTD 1	8PM#1 CHIMERAS 10 WINGNUTS 2	9PM#2 MJ EMONDS 8 NO RESPONSE 4	9PM#1 DEJA VUE 5 COBRA COMMANDER 13
4-Aug	7PM#2 BEERS UTD 8 WINGNUTS 4	7PM#1 O'COUGARVILLE 5 NO RESPONSE 3	8PM#2 GREEN MONKEYS 7 TROPICS 10	8PM#1 NO RESPONSE 1 BAD KARMA 9	9PM#2 COBRA COMMANDER 10 CHIMERAS 2	9PM#1 MJ EMONDS 6 DEJA VUE 5
11-Aug	7PM#2 DEJA VUE 10 GREEN MONKEYS 6	7PM#1 TROPICS 3 NO RESPONSE 2	8PM#2 WINGNUTS 2 O'COUGARVILLE 6	8PM#1 CHIMERAS 4 BEERS UTD 5	9PM#2 BAD KARMA 3 COBRA COMMANDER 8	9PM#1 CHIMERAS 3 MJ EMONDS 10
18-Aug	7PM#2 MJ EMONDS 3 BAD KARMA 5	7PM#1 NO RESPONSE WINGNUTS	8PM#2 DEJA VUE 7 TROPICS 8	8PM#1 BEERS UTD O'COUGARVILLE	9PM#2 GREEN MONKEYS 11 CHIMERAS 3	
25-Aug	7PM#2 BAD KARMA 11 GREEN MONKEYS 4	7PM#1 TROPICS 8 MJ EMONDS 6	8PM#2 BEERS UTD 4 O'COUGARVILLE 5	8PM#1 e-lemon-ators 5 DEJA VUE 4	9PM#2 WINGNUTS 4 COBRA COMMANDER 12	9PM#1 CHIMERAS 1 NO RESPONSE 4
Schedule revised 8/30 - 9:15am						
1-Sep	7PM#2 MJ EMONDS 7 WINGNUTS 0	730PM#2 GREEN MONKEYS 3 O'COUGARVILLE 7	8PM#2 NO RESPONSE 3 COBRA COMMANDER 11	830PM#1 DEJA VUE 5 CHIMERAS 5	9PM#2 TROPICS 6 BAD KARMA 8	930PM#1 COBRA COMMANDER 10 BEERS UTD 6

TEAMS

BEERS UTD	GREEN MONKEYS	NO RESPONSE	
DÉJÀ VU	BAD KARMA	WINGNUTS	
830 & LATER	CHIMERAS	COBRA COMMANDER	9PM & LATER
O'COUGARVILLE	TROPICS		
	MJ EMONDS		